# **Roulette**

### Game

There are 37 pockets on the Roulette wheel, and they are numbered from 0 to 36. Each pocket except 0 has a color: red or black. The purpose of the game is to guess the numbered pocket on the wheel where the ball will fall.

### **Game flow**

After bets are made the wheel and the ball spin. The winning number is determined by the pocket where the ball falls. Bets pay if they were made on a winning number or on the set of numbers which includes the winning number.

### **Bets**

It is possible to make a bet:

- on an exact number (bet is placed inside the cell with the number)
- on several numbers (bet is placed on the edge or on the corner between numbers)
- on certain groups of numbers which are called "*Outside bets*" (they have own cells to place a bet)

It is possible to place several bets simultaneously.

#### Outside bets

- Red or Black:
  - Red numbers: 1, 3, 5, 7, 9, 14, 16, 18, 19, 21, 23, 25, 27, 30, 32, 34, 36
  - Black numbers: 2, 4, 6, 8, 10, 11, 13, 15, 17, 20, 22, 24, 26, 29, 28, 31, 33, 35
- Low or High
  - Low numbers: 1 − 18
     High numbers: 19 − 36
- Odd or Even

- Odd numbers: 1, 3, 5, 7, 9, 11, 13, 15, 17, 19, 21, 23, 25, 27, 29, 31, 33, 35
- Even numbers: 2, 4, 6, 8, 10, 12, 14, 16, 18, 20, 22, 24, 26, 28, 30, 32, 34, 36

#### • Dozen:

1st Dozen, numbers: 1 – 12
 2nd Dozen, numbers: 13 – 24
 3rd Dozen, numbers: 25 – 36

• Line of twelve numbers:

Numbers: 1, 4, 7, 10, 13, 16, 19, 22, 25, 28, 31, 34
Numbers: 2, 5, 8, 11, 14, 17, 20, 23, 26, 29, 32, 35
Numbers: 3, 6, 9, 12, 15, 18, 21, 24, 27, 30, 33, 36

# Each bet pays according to the following table:

Bet description	Examples	Pays	How to place a bet
Bet on the exact number	0	35:1	Inside the cell with a number
Bet on two adjacent numbers	15-18, 31-32	17:1	On the edge between numbers
Bet on three consecutive numbers	1-2-3, 25-26-27	11:1	On the outer edge of the outer number in a sequence
Bet on three numbers, one of numbers is zero	0-1-2, 0-2-3	11:1	On the corner between three numbers
Bet on four numbers	7-8-10-11, 26-27-29-30	8:1	On the corner between four numbers
Bet on first four numbers	0-1-2-3	8:1	On the outer corner
Bet on six consecutive numbers	4-5-6-7-8-9, 22-23-24-25- 26-27	5:1	On the outer corner between two outer numbers of the pack of six numbers

Bet on twelve numbers	Dozen, Line of twelve numbers	2:1	Cells outside the field with numbers
Bet on eighteen numbers	Red, Black, Low, High, Odd, Even	1:1	Cells outside the field with numbers

#### Special bets

Special bets are a predefined sets of bets. They help to place bets and do not perform Spin automatically:

• "Voisins Du Zéro", 9 chips:

2 chips on three numbers: 0-2-3

1 chip on two numbers: 4-7
1 chip on two numbers: 12-15
1 chip on two numbers: 18-21
1 chip on two numbers: 19-22

o 2 chips on four numbers: 25-26-28-29

1 chip on two numbers: 32-35

# "Tiers Du Cylindre", 6 chips:

1 chip on two numbers: 5-8
1 chip on two numbers: 10-11
1 chip on two numbers: 13-16
1 chip on two numbers: 23-24
1 chip on two numbers: 27-30
1 chip on two numbers: 33-36

## "Orphelins En Plein", 8 chips:

- 1 chip on number 1
- o 1 chip on number 6
- 1 chip on number 9
- o 1 chip on number 14
- 1 chip on number 17

- o 1 chip on number 20
- 1 chip on number 31
- o 1 chip on number 34
- "Orphelins à Cheval", **5 chips:** 
  - $_{\circ}$  1 chip on number 1
  - 1 chip on two numbers 6-9
  - $_{\circ}$  1 chip on two numbers 14-17
  - 1 chip on two numbers 17-20
  - $_{\circ}$  1 chip on two numbers 31-34